



## Medium Term Plan – Spring 1

## **Extreme Earth**



## <u>Owls</u>

	Key Skills Covered	Milestones Covered	Lesson Outline/ Continuous Provision Activities
History	1. Investigate and interpret the past	<ul> <li>Ask questions such as: What was it like for people? What happened? How long ago?</li> <li>Use artefacts, pictures, stories, online sources and databases to find out about the past.</li> </ul>	Week 3 & 4: Mountaineers
	2. Build an overview of world history	Describe significant people from the past.	
Geography	1. Investigate places	<ul> <li>Ask and answer geographical questions (such as: What is this place like? What or who will I see in this place? What do people do in this place?)</li> <li>Use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied.</li> <li>Use aerial images and plan perspectives to recognise landmarks and basic physical features.</li> <li>Name and locate the world's continents and oceans.</li> </ul>	Climates Week 1: What is a mountain? Locations of the continents, the equator, north and south poles. Week 2: Features of Mountains Week 3: People and Mountains Week 4: Mount Everest Week 5: Mount Kilimanjaro
	3. Communicate geographically	<ul> <li>Use basic geographical vocabulary to refer to:</li> <li>Key physical features, including: beach, coast, forest, hill, mountain, ocean, river, soil, valley, vegetation and weather.</li> <li>Use compass directions (north, south, east and west) and locational language (e.g. near and far) to describe the location of features and routes on a map.</li> </ul>	

Art & Design	1. Develop ideas	Respond to ideas and starting points.	Week 1: Zentangle mountain art
		Explore ideas and collect visual information.	Week 2: Mountain paper collage
		Explore different methods and materials as ideas develop.	Week 3: Paper weaving
	2. Master	Use thick and thin brushes.	Week 4: Hokusai mountain painting
	techniques	Mix primary colours to make secondary.	Week 5: Printing
		Add white to colours to make tints and black to colours to make	
		tones.	
		Use a combination of materials that are cut, torn and glued.	
		Sort and arrange materials.	
		Mix materials to create texture.	
		Draw lines of different sizes and thickness.	
		Colour (own work) neatly following the lines.	
		Show pattern and texture by adding dots and lines.	
		Show different tones by using coloured pencils.	
		Use repeating or overlapping shapes.	
		Mimic print from the environment (e.g. wallpapers)	
		Use objects to create prints (e.g. fruit, vegetables or sponges)	
		Press, roll, rub and stamp to make prints.	
		Use weaving to create a pattern.	
	3. Take inspiration	Describe the work of notable artists,	
	from the greats	artisans and designers.	
		Use some of the ideas of artists studied to	
		create pieces.	
Enrichment			
Opportunities			

	Key Skills	Milestones Covered	Lesson Outline
Science	1. Work	Ask simple questions.	Brilliant Builders!
	scientifically		Week 1: We're going on a material hunt!
		Identify and classify.	Week 2: Material pairs and properties.

		Use observations and ideas to suggest answers to questions.	Week 3: Sticking together. Week 4: Odd one out.
	2. Investigate materials	<ul> <li>Distinguish between an object and the material from which it is made.</li> <li>Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water and rock.</li> <li>Describe the simple physical properties of a variety of everyday materials.</li> <li>Compare and group together a variety of everyday materials on the basis of their simple physical properties.</li> <li>Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick/rock, and paper/cardboard for particular uses.</li> </ul>	Week 5: Three little pigs: brilliant builders?
RE	Understand     beliefs and     teachings	Describe some of the teachings of a religion.	What do the Sikhs learn from the 5Ks? Week 1: Identify everyday symbols: How do they show commitment and belonging?
	2. Understand practices and lifestyles	Recognise, name and describe some religious artefacts, places and practices.	Week 2: What are the 5Ks? Week 3: How do the 5Ks impact Sikhs lives? Week 4: Which of the 5Ks do you think would help the most? Week 5: What symbols help you to
	3. Understand how beliefs are conveyed	<ul><li>Name some religious symbols.</li><li>Explain the meaning of some religious symbols.</li></ul>	
	4. Reflect	<ul> <li>Identify the things that are important in their own lives and compare these to religious beliefs.</li> <li>Ask questions about puzzling aspects of life.</li> </ul>	remember things?
	5. Understand values	<ul> <li>Identify how they have to make their own choices in life.</li> <li>Explain how actions affect others.</li> <li>Show an understanding of the term 'morals'.</li> </ul>	
Computing	1. Code	<ul> <li>Control motion by specifying the number of steps to travel, direction and turn.</li> </ul>	Programming – Moving a Robot Week 1: Buttons Week 2: Directions
		Add text strings, show and hide objects and change the features of an object.	Week 3: Forwards and backwards

		<ul><li>Specify user inputs (such as clicks) to control events.</li><li>Specify the nature of events (such as a single event or a loop).</li></ul>	Week 4: Four directions Week 5: Getting there Week 6: Routes
	3. Communicate	Use a range of applications and devices in order to communicate ideas, work and messages.	
Music	Perform      Compose     Describe	<ul> <li>Take part in singing, accurately following the melody.</li> <li>Follow instructions on how and when to sing or play an instrument.</li> <li>Make and control long and short sounds, using voice and instruments.</li> <li>Imitate changes in pitch.</li> <li>Clap rhythms</li> <li>Identify the beat of a tune.</li> </ul>	Introducing Tempo and Dynamics Week 1: If You're Happy and You Know It Week 2: Sing Me a Song Week 3: Sparkle Week 4: Rhythm in The Way We Walk Week 5: Big Bear Funk
PE	music  1. Develop practical skills in order to participate, compete and lead a healthy lifestyle.	<ul> <li>Recognise changes in timbre, dynamics and pitch.</li> <li>Use the terms 'opponent' and 'team-mate'.</li> <li>Use rolling, hitting, running, jumping, catching and kicking skills in combination.</li> <li>Develop tactics.</li> <li>Lead others when appropriate.</li> <li>Copy and remember moves and positions.</li> <li>Move with careful control and coordination.</li> <li>Link two or more actions to perform a sequence.</li> <li>Choose movements to communicate a mood, feeling or idea.</li> </ul>	Dance Week 1: British Folk Dance 1 – Busy Feet Week 2: British Folk Dance 2 – Meeting and Greeting Week 3: British Folk Dance 3 – Patterns Galore Week 4: British Folk Dance 4 – Circle Dance Week 5: The Pied Piper of Hamelin – Rats everywhere  Invasion games Week 1: Moving and dodging with a ball in a game Week 2: Using space when passing a ball in a game Week 3: Throwing and catching in a game Week 4: Dodging and marking in a game Week 5: Shooting at and protecting a

	Week 6: Teamwork in games
oth	 Keeping Myself Safe Week 1: Harold's picnic Week 2: How safe would you feel? Week 3: What should Harold say? Week 4: I don't like that! Week 5: Fun or not? Week 6: Should I tell?

For English and maths plan see separate long term plans.