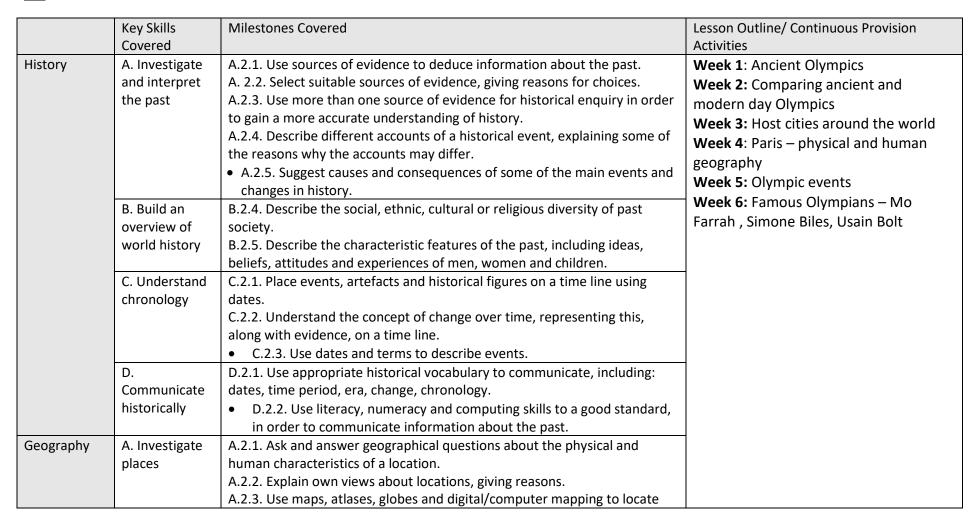




A journey through time – Olympics







	B. Investigate patterns	countries and describe features. A.2.5. use a range of resources to identify the key physical and human features of a location. A.2.6. Name and locate the countries of Europe and identify their main physical and human characteristics. B.2.1. Name and locate the Equator, Northern Hemisphere, Southern Hemisphere, the Tropics of Cancer and Capricorn, Arctic and Antarctic Circle and date time zones. Describe some of the characteristics of these geographical areas. B.2.2. Describe geographical similarities and differences between countries.	
	C. Communicate geographically	C.2.1. Describe key aspects of Physical and Human geography, including: settlements and land use. C.2.2. Use the eight points of a compass, four-figure grid references, symbols and key to communicate knowledge of the United Kingdom and the wider world.	
Art & Design	A. Develop ideas	A2.1 Develop ideas from starting points throughout the curriculum. A2.2 Collect information, sketches and resources. A2.3 Adapt and refine ideas as they progress. A2.4 Explore ideas in a variety of ways. A2.5 Comment on artworks using visual language.	The Olympics and Olympians Week 1. Creating Olympic tessellations — Digital art Week 2. Creating Olympic tessellations — Digital art
	B. Master Techniques	Painting B2.1 Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines. B2.2 Mix colours effectively. B2.3 Use watercolour paint to produce washes for backgrounds then add detail. B2.4 Experiment with creating mood with colour. B3.3 Use the qualities of watercolour and acrylic paints to create visually interesting pieces. Collage	Week 3. Textiles - Felt Olympic medals Week 4. 3D Olympic drawing Week 5. Olympic Swimming paintings Week 6. Making an Olympic torch
		B2.5 Select and arrange materials for a striking effect. B2.6 Ensure work is precise. B2.7 Use overlapping, tessellation, mosaic and montage.	

	Sculpture
	B.2.8. Create and combine shapes to create
	recognisable forms (e.g. shapes made from
	nets or solid materials).
	B.2.9. Include texture that conveys feelings,
	expression or movement.
	B.2.11. Add materials to provide interesting detail.
	Drawing
	B.2.12. Use different hardness of pencils to show line, tone and texture.
	B.2.13. Annotate sketches to explain and elaborate ideas.
	B.2.14. Sketch lightly (no need to use a rubber to correct mistakes).
	B.2.15. Use shading to show light and shadow.
	B.2.16. Use hatching and cross hatching to show tone and texture.
	Print
	B.2.17. Use layers of two or more colours.
	B.2.18. Replicate patterns observed in natural or built environments.
	B.2.19. Make printing blocks (e.g. from coiled string glued to a block).
	B.2.20. Make precise repeating patterns.
	Textiles
	B.2.21. Shape and stitch materials.
	B.2.22. Use basic cross stitch and back stitch.
	B.2.23. Colour fabric.
	B.2.24. Create weavings.
	B.2.25. Gather fabric.
C. Take	C.2.1. Replicate some of the techniques used by
inspiration	notable artists, artisans and designers.
from the	C.2.2.Create original pieces that are influenced by
greats.	studies of others.

	Key Skills	Milestones Covered	Lesson Outline
Science	A. Work	A.2.1. Ask relevant questions.	Grouping Living Things
	scientifically	A.2.2. Set up simple, practical enquiries and comparative and fair tests.	This is a short term with a late Easter, an
		A.2.3. Make accurate measurements using standard units, using a range	INSET day and Early May Bank Holiday.

	C. Understand animals and humans D. Investigate living things	of equipment, e.g. thermometers and data loggers. A.2.4. Gather, record, classify and present data in a variety of ways to help in answering questions. A.2.5. Record findings using simple scientific language, drawings, labelled diagrams, bar charts and tables. A.2.6.Report on findings from enquiries, including oral and written explanations, displays or presentations of results and conclusions. A.2.7. Use results to draw simple conclusions and suggest improvements, new questions and predictions for setting up further tests. A.2.8. Identify differences, similarities or changes related to simple, scientific ideas and processes. A.2.9. Use straightforward, scientific evidence to answer questions or to support their findings. C.2.3. Identify that humans and some animals have skeletons and muscles for support, protection and movement. D.2.1. Recognise that living things can be grouped in a variety of ways. D.2.2. Explore and use classification keys. D.2.3. Recognise that environments can change and that this can sometimes pose dangers to specific habitats.	Week 1. Sharing prior knowledge and investigating the importance of grouping living things. Week 2. Sorting animals into categories and classifying them. Week 3. Creating a classification key. Week 4. Continuing work with classification keys and comparing animals found locally with those elsewhere in the British Isles and in other places round the world.
RE	A. Understand beliefs and teachings B. Understand practices and lifestyles C. Understand how beliefs are conveyed	A.2.1. Present key teachings and beliefs of a religion A.2.2. Refer to religious figures and holy books to explain answers. A.3.2. Explain how religious beliefs shape the lives of individuals and communities. B.3.1. Explain the practices and lifestyles involved in belonging to a faith community. B.3.3. Show an understanding of the role of a spiritual leader. C.2.1. Identify religious symbolism in literature and the arts. C.3.1. Explain some of the different ways that individuals show their	Did Jesus really do miracles? This is a short term with a late Easter, an INSET day and Early May Bank Holiday. Week 1. To explore the concept of a miracle. Week 2. To learn about some of the miracles that Jesus performed. Week 3. Were Jesus' miracles real? Week 4. How did Jesus' miracles affect witnesses? Week 5. Is Jesus still performing miracles today? Week 6. Consolidation and assessment of
	D. Reflect	beliefs. D.2.1. Show an understanding that personal experiences and feelings influence attitudes and actions. D.2.2. Give some reasons why religious figures may have acted as they did. D.2.3. Ask questions that have no universally agreed answers.	

	E. Understand values	 D.3.1. Recognise and express feelings about their own identities. Relate these to religious beliefs or teachings. D.3.2. Explain their own ideas about the answers to ultimate questions. D.3.3. Explain why their own answers to ultimate questions may differ from those of others. E.2.1. Explain how beliefs about right and wrong affect people's behaviour. E.2.2. Describe how some of the values held by communities or individuals affect behaviour and actions. E.2.3. Discuss and give opinions on stories involving moral dilemmas. 	weeks 1 to 5
Computing	Data and Information - Data Logging	 I can choose a data set to answer a given question I can suggest questions that can be answered using a given data set I can identify data that can be gathered over time I can explain what data can be collected using sensors I can use data from a sensor to answer a given question I can identify that data from sensors can be recorded I can recognise that a data logger collects data at given points I can identify the intervals used to collect data I can talk about the data that I have captured I can view data at different levels of detail I can sort data to find information I can explain that there are different ways to view data I can plan how to collect data using a data logger I can use a data logger to collect data I can interpret data that has been collected using a data logger I can draw conclusions from the data that I have collected I can explain the benefits of using a data logger 	Week 1. To explain that data gathered over time can be used to answer questions Week 2. To use a digital device to collect data automatically Week 3. To explain that a data logger collects 'data points' from sensors over time. Week 4. To recognise how a computer can help us analyse data Week 5. To identify the data needed to answer questions Week 6. To use data from sensors to answer questions

Music	A. Perform	A.2.1. Sing from memory with accurate pitch.	Feelings through music
		A.2.2. Sing in tune.	This is a short term with a late Easter, an
		A.2.3. Maintain a simple part within a group.	INSET day and Early May Bank Holiday.
		A.2.4. Pronounce words within a song clearly.	Week 1. Let your spirit fly and listening to
		A.2.5. Show control of voice.	Beethoven's 5 th symphony (movements 1
		A.2.6. Play notes on an instrument with care so that they are clear.	and 4)
		A.2.7. Perform with control and awareness of others.	Week 2. Frere Jacques – learning to sing
	B. Compose	B.2.1. Compose and perform melodic songs.	and play on the recorder.
	·	B.2.2. Use sound to create abstract effects.	Week 3. Pink Floyd – On the dark side of
		B.2.3. Create repeated patterns with a range of instruments.	the moon and Wish you were here.
		B.2.4. Create accompaniments for tunes.	Week 4. Revising the work covered this
		B.2.5. Use drones as accompaniments.	term.
		B.2.6. Choose, order, combine and control sounds to create an effect.	
	C. Transcribe	C.2.2. Recognise the notes EGBDF and FACE on the musical stave. C.2.3. Recognise the symbols for a minim, crotchet and semibreve and say how many beats they represent.	Alongside the work above, we will be continuing to learn to play the recorder — with notes D, E, F#, G, A, B, C, C# and D' and a variety of tunes. We also learn a little music theory at the start of each lesson.
	D. Describe Music	D2.1 Use the terms: duration, timbre, pitch, beat, tempo, texture and use of silence to describe music.	
		D2.2 Evaluate music using musical vocabulary to identify areas of likes and dislikes.	
		D2.3 Understand layers of sounds and discuss their effect on mood and feelings.	
French	A. Read fluently	A.1.1. Read out loud everyday words and phrases.	Cave Languages – Stage 2 Lessons 1-4
		A.1.2. Use phonic knowledge to read words.	This is a short term with a late Easter, an
		A.1.3. Read and understand short written phrases.	INSET day and Early May Bank Holiday.
		A.1.4. Read out loud familiar words and phrases.	Week 1 – Using games to help learn 'Qui-
		A.1.5. Use books or glossaries to find out the meanings of new words.	est-ce?' (who is it?) and 'C'est' (it is).
		A.2.1. Read and understand the main points in short written texts.	Identifying and pronouncing the words
		A.2.2. Read short texts independently.	which made a sentence negative – 'Ce
		A.2.3. Use a translation dictionary or glossary to look up new words.	n'est pas'.

B. Write imaginatively C. Speak conf	C.1.2. Understand standard language (sometimes asking for words or phrases to be repeated). C.1.3. Answer simple questions and give basic information. C.1.4. Give responses to questions about everyday events. C.1.5. Pronounce words showing a knowledge of sound patterns. C.2.1. Understand the main points from spoken passages. C.2.5.Demonstrate a growing vocabulary.	Week 2 – Continue to practise saying, reading and writing 'Qui-est-ce?', 'C'est' and 'Ce n'est pas'. Week 3 – Revision of colours rouge, vert, bleu, jaune et gris. We will also revise the words we have learnt earlier this year – items found in a pencil case, items of clothing, days of the week and numbers 0 to 20.
D. Understan culture of the countries in v the language spoken	D.2.1. Describe with some interesting details some aspects of countries or communities where the language is spoken.	1.
PE 1. Develop practical order to participal compete lead a he lifestyle.	B.1.2. Strike a ball and field with control. e, B.1.3. Choose appropriate tactics to cause problems for the opposition. B.1.4. Follow the rules of the game and play fairly.	Games – Rounders Week 1. Hit the ball in direction directions Week 2. Run between the posts and avoid getting stumped out Week 3. Intercept the ball using one hand Week 4. Underarm bowl, abiding by the rules of bowling Week 5. Play the role of backstop in a small game Week 6. Rounders scoring system and using it in a game Games - Cricket Week 1. Hit the ball in different directions Week 2. Anticipate when to run to score

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			Week 3. Intercept a moving ball with one
			hand
			Week 4. Bowl overarm
			Week 5. Pull shot and attempting it in a
			game
			Week 6. Field a bouncing ball effectively
PSHE	Being My Best	 Identify ways in which everyone is unique; 	Week 1: What makes me ME!
		 Appreciate their own uniqueness; 	Week 2: Making choices
		 Recognise that there are times when they will make the same 	Week 3: SCARF hotel
		choices as their friends and times when they will choose differently.	Week 4: Harold's Seven Rs
		Give examples of choices they make for themselves and choices	Week 5: My school community (1)
		others make for them;	Week 6: Basic first aid
		 Recognise that there are times when they will make the same 	
		choices as their friends and times when they will choose differently.	
		 Understand that the body gets energy from food, water and 	
		oxygen and that exercise and sleep are important to our health;	
		Plan a menu which gives a healthy balanced of foods from across	
		the food groups on the Eatwell Guide (formerly Eatwell Plate).	
		 Understand the ways in which they can contribute to the care of 	
		the environment (using some or all of the seven Rs);	
		Suggest ways the Seven Rs recycling methods can be applied to	
		different scenarios.	
		 Define what is meant by the word 'community'; 	
		Suggest ways in which different people support the school	
		community;	
		Identify qualities and attributes of people who support the	
		school community.	
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For English and maths plan see separate long term plans.